

Justin Rodriguez

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Experience

Verizon Media Yahoo Fantasy Sports - iOS Engineering Intern

Summer 2019, Sunnyvale CA

- Developed several iOS features for new Yahoo Fantasy Sports game, Best Ball, including roster view where user's track team players' points using Swift and Objective C
- Improved experience for over 10m users by writing XCTestests for new models, managing API calls, and adding analytics for metrics tracking

DripDrip Social Hydration iOS App

Fall 2019 – Present

- Used Swift, Firebase, and Typescript to create an MVVM-structured gamified social-based hydration reminder and tracker app where friends send funny reminders to drink water, and help each other be healthier
- Currently marketing and fine-tuning product to gain more users, and to improve the user experience for the current 200+ users

Weekend Trip Flight Search iOS App

Fall 2017 – Winter 2019

- Leveraged Skyscanner API, and open source graphics library, Lottie, to develop and publish MVVM-structured flight search app designed for students on the Apple App store
- Weekend Trip helps students find the cheapest round trips for the upcoming weekend which results in lesser known destinations being discovered

AC Angel - Rental Property AC Filter Subscriptions

Spring 2019 – Present

- Led two Agile teams in the design and development of an AC filter subscription service for private landlords, one in Ruby on Rails, and the other with Flask and React.
- Currently working on next iteration to bring to market using Javascript, Firebase and the Stripe API

Paysafe Group - Software Engineering Intern

Summer 2018, Sofia Bulgaria

- Optimized team productivity analysis by writing a RESTful API that automates team report writing and database updating
- Implemented API in a Spring Boot web application, allowing team managers to more accurately and efficiently delegate tasks for over 900 employees in 130 teams

One Inc (After School App) - Design Intern

Summer 2017, San Francisco CA

- Achieved over 500k matches in 3 months by designing a new feature in the After School App that helps connect high school students
- Helped ideate and prototype new product for One Inc, targeted towards university students

Education

Texas A&M University

Fall 2016 – Spring 2020, College Station

B.S. Computer Science
Minor in Art, New Media
Minor in Cybersecurity
GPA: 3.42
Major GPA: 3.61

Skills

Languages

Swift, C++, Spanish, HTML, CSS, C, Javascript, Java, Objective C, Ruby, Python

Technologies

Maven, Spring Boot, Linux, IntelliJ, Visual Studio, Rails, Git, VS code, XCode, Bootstrap, Cocoa, MVC, MVVM, UIKit, ARKit, React, Flask, Firebase iOS & Web

Design

Adobe After Effects, InDesign, Illustrator, Photoshop, Premiere, Human Computer Interaction Design, Data Gathering

Collaboration

Agile, Scrum, Initiative, Problem Solving, Pair Programming, Networking, Leadership, Collaboration, Work Ethic

Awards

TAMU College of Engineering Distinguished Student Award Fall 2019, Dean's List Spring 2019 Spring 2018, 2nd Place Aggies Invent, High School Student Body President, Team Texas at the Weizmann Institute International Physics Tournament, Houston Marathon 2014 Finisher

Extracurricular

Interests

Drums, Soccer, Fitness, Videography, Modern Art, Running, Entrepreneurship, DJ

Organizations

MSC Aggie Leaders of Tomorrow
Collegiate Entrepreneurs Organization
MSC Townhall